Towards an Automatic Extraction of Smartphone Users’ Contextual Behaviors

Ali Jaffal
Université Paris 1 Panthéon-Sorbonne
Centre de Recherche en Informatique
90, rue de Tolbiac, Paris, France
Ali.jaffal@malix.univ-paris1.fr

Bénédicte Le Grand
Université Paris 1 Panthéon-Sorbonne
Centre de Recherche en Informatique
90, rue de Tolbiac, Paris, France
Benedicte.Le-Grand@univ-paris1.fr

Abstract — This paper presents a new method for automatically extracting smartphone users’ contextual behaviors from the digital traces collected during their interactions with their devices. Our goal is in particular to understand the impact of users’ context (e.g., location, time, environment, etc.) on the applications they run on their smartphones. We propose a methodology to analyze digital traces and to automatically identify the significant information that characterizes users’ behaviors. In earlier work, we have used Formal Concept Analysis and Galois lattices to extract relevant knowledge from heterogeneous and complex contextual data; however, the interpretation of the obtained Galois lattices was performed manually. In this article, we aim at automating this interpretation process, through the provision of original metrics. Therefore our methodology returns relevant information without requiring any expertise in data analysis. We illustrate our contribution on real data collected from volunteer users.

Keywords—user behavior extraction; automatic interpretation; context analysis; smartphone traces analysis; Formal Concept Analysis; Galois lattices

I. INTRODUCTION

Pervasive Information Systems extend traditional Information Systems by taking into account users’ environment and mobility. This mobility has become possible through the expansion of lightweight devices such as smartphones [1]. Understanding the influence of context and environment on the way people use their mobile devices represents a challenge [2]. The ArtDeco project [3] is dedicated to the extraction of knowledge – and its representation – from heterogeneous information collected from applications and sensors in companies. In another context, the U-CAT project [4] aims at developing a system for educational activities that rely on various mobile devices.

In earlier work [5], we have used Formal Concept Analysis (FCA) and Galois lattices – introduced in Section II – to study the impact of smartphone users’ context and environment on the applications they execute on their mobile devices. We have obtained promising results, however we have performed the interpretation of the obtained Galois lattices manually. Our goal is now to automate this interpretation task, so that our approach can be useful for people who are not experts in

Formal Concept Analysis, or in data analysis in general. An overview of our methodology for an automated extraction of smartphone users’ contextual behaviors from digital traces is represented on Figure 1. The various steps of this process are explained in Section II.

Fig. 1. Overview of the proposed contextual behavior extraction process

In this paper, we illustrate our methodology and the underlying analysis techniques on a sample of real data, collected from a group of master students of our university. Those students agreed to fill in questionnaires where they reported, during one week, the applications they have used on their smartphones, as well as the associated contexts (e.g., geographical location, time, type of connection network, etc.).

Note that although we illustrate our theoretical contribution in the area of pervasive information systems, it can be applied to other application domains (see Section IV).

II. BACKGROUND AND RELATED WORK

Formal Concept Analysis (FCA) is at the intersection between mathematics and data analysis [6]. The input of a FCA algorithm is a set of data elements – called objects – characterized by (Boolean) features – called attributes. The binary relation between objects and attributes is represented in a table called formal context. In our case study, the objects are the applications executed on the smartphone and the attributes corresponds to user context. Each piece of information related to context is called context element in the following.
Figure 2 is an example formal context, which has been derived from the questionnaire of one of our students. In this formal context, the applications executed by this student are listed in the rows of the table and the various contextual elements associated to the applications appear in the columns. Note that the list of applications and context elements may vary as they are specified by users themselves. This specific student has used the following applications: Gmail, SMS, telephone, VDM (web site where people tell their unlucky daily stories), Flappy bird (game), and Youtube. In this case, we may consider that these applications belong to two broad categories: communication and leisure. The various context elements identified by this user are related to her location (university, home and public transportation), but also to the type of network connection (3G) and the moment of the day (morning, afternoon, evening). For example, the second row in the formal context of Figure 2 shows that this specific student has used the SMS application at the university, in the public transportation, from a 3G network and in the afternoon.

![Context elements](image)

<table>
<thead>
<tr>
<th>Applications</th>
<th>University</th>
<th>Home</th>
<th>Transportation</th>
<th>3G Network</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gmail</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>SMS</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Telephone</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>VDM</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Flappy Bird</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Youtube</td>
<td>0</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

**Fig. 2.** Example formal context extracted from one specific questionnaire

From each formal context given as an input, FCA groups objects into clusters –called formal concepts- according to their common attributes [7]. In the case study presented here, applications are thus clustered according to the context elements they have in common. One strength of FCA over other clustering approaches is that the resulting clusters are overlapping (i.e., objects and attributes may appear simultaneously in several clusters). Moreover, the semantics of each cluster (formal concept) is explicit: the existence of each formal concept is justified by the common attributes that characterize the clustered objects.

The result of the FCA process is a Galois lattice that represents the partial order relation between formal concepts. Figure 3 represents the Galois lattice generated from the formal context of Figure 2.

![Galois lattice](image)

**Fig. 3.** Example Galois lattice extracted from the Formal context of Fig. 2

The manual interpretation of this lattice leads to useful information about the smartphone usage of the associated student and about the impact of contextual elements on the applications she has executed on her mobile device. Each concept (cluster) of the lattice groups applications according to the context elements they have in common. For example, the concept number 9 in the lattice represented on Figure 3 contains 3 applications: Flappy Bird, Gmail and SMS, that have all been used from a 3G network, in the public transportation and at the university. The concepts that are close to the top of the lattice are the most generic concepts, i.e., the concepts that contain many applications but have few context elements in common. Those applications therefore have a low conceptual usage similarity (we provide a formal definition of this notion in Section III).

On the other hand, the concepts that are close to the bottom of the lattice are specific, i.e., they contain few applications that share many context elements, and they are thus very similar, in terms of conceptual usage similarity. Let us give a few examples of possible interpretations of this lattice: the concept number 14 –the upper bound of the lattice- contains the 3G context element that is common to all applications: this context element can therefore be considered as “universal” for this specific user. Similarly, the Gmail application is almost universal as it appears in a concept (number 1) that is very close to the lower bound of the lattice.

In addition to the interpretation of the bounds of the lattice, we may identify some applications that frequently appear simultaneously in the formal concepts of the lattice, i.e., that are conceptually similar: this is the case for Gmail and SMS, that appear together in five concepts (one third of the total number of concepts in the lattice). This observation may seem obvious, as both applications are dedicated to communication. However, we also learn that these applications are usually associated to afternoon, public transportation and university. Similarly, some applications belonging to the leisure category appear in the same concepts, and are used in conjunction with other context elements: for example, VDM and Youtube appear together in concept number 7, associated to home and morning.

We can also focus on context elements and identify some conceptually similar context elements, such as transportation, afternoon and 3G, which are associated to a high proportion of common applications: Gmail, telephone and SMS. Such conclusions may be very valuable for a mobile phone service provider, who can thus better understand customers’ preferences and habits. However two limitations need to be overcome: first, this interpretation should be automated in order to select the most significant conclusions. Moreover, it is important to know which observations made at the individual scale can be generalized. Therefore, the results obtained from the analysis of individual lattices should be compared and summarized in order to distinguish frequent behaviors from more typical ones.

The goal of the work presented in this paper is to design and implement metrics in order to perform an automatic interpretation of individual lattices (to understand individual users’ behaviors), as well as comparisons of several lattices (to compare the behaviors of several users). Other methods are
dedicated to lattice reduction, in order to make their visualization easier. Our work is orthogonal to the initiatives, as we focus on a systematic and relevant interpretation of the lattice, whatever its size.

In the following Section, we propose several metrics designed to automate the interpretation and comparison of Galois lattices. Several metrics such as stability and support [8], [9], [10] have been proposed to analyze Galois lattices, but their goal is to reduce them by keeping only the most relevant concepts [11]. However, even reduced lattices may remain too large to be interpreted manually. Moreover, such analyses still require expertise in Formal Concept Analysis. Our contribution is thus complementary to these approaches, as it aims at providing intuitive interpretation of lattices, for non-expert users. The authors of [12] have proposed some « conceptual » metrics that they have applied to the characterization of social network members. However, those metrics focus on the characterization of objects and attributes without analyzing the impact they may have on one another.

### III. METRICS FOR THE AUTOMATIC INTERPRETATION OF GALOIS LATTICES

In order to go beyond existing metrics for the interpretation of Galois lattices, we propose three metrics that we detail in the following.

#### A. Conceptual weight

The first metric, called **conceptual weight**, represents the frequency of a given object (resp. attribute) in the lattice: it corresponds to the proportion of concepts in the lattice that contain this object (resp. attribute).

Given an application \( A_i \):

\[
\text{Conc. weight} (A_i) = \frac{\text{Nb concepts containing } (A_i)}{\text{Total nb of concepts}}
\]

Similarly, given a context element \( E_j \):

\[
\text{Conc. weight} (E_j) = \frac{\text{Nb concepts containing } (E_j)}{\text{Total nb of concepts}}
\]

Figure 4 illustrates the computation of this conceptual weight, for the \textit{Gmail} application from the lattice of Figure 3. This application appears in 8 concepts of the lattice, out of 15 concepts in total: its conceptual weight is therefore equal to 0.53, as reported in Figure 5, with the weights of all other applications.

This « conceptual » weight is based on the clustering performed by Formal Concept Analysis, and returns different results from the frequency that can be computed from the formal context given as an input to FCA. For example, the frequency of the \textit{Gmail} application in the formal context of Figure 2 is equal to 0.71 (as this application is associated to 5 context elements out of 7 in total).

#### B. Conceptual usage similarity

We define the conceptual usage similarity between two context elements \( E_i \) and \( E_j \) as follows:

\[
\text{Conc. usage similarity} (E_i, E_j) = \frac{\text{Nb concepts containing } E_i \text{ and } E_j}{\text{Nb concepts containing } E_i \text{ or } E_j}
\]

Similarly, we define the conceptual usage similarity between two applications \( A_i \) and \( A_j \) as follows:

\[
\text{Conc. usage similarity} (A_i, A_j) = \frac{\text{Nb concepts containing } A_i \text{ and } A_j}{\text{Nb concepts containing } A_i \text{ or } A_j}
\]

This conceptual usage similarity metric allows comparing two specific context elements, or two specific applications, which was not possible with the conceptual weight described in the previous Section.

Figure 7 represents the conceptual usage similarity between all context elements of the lattice of Figure 3. We have chosen
to represent the full matrix, although it is symmetric, for readability purposes.

<table>
<thead>
<tr>
<th>University</th>
<th>Home</th>
<th>Transportation</th>
<th>3G Network</th>
<th>Morning</th>
<th>Afternoon</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>University</td>
<td>20%</td>
<td>45%</td>
<td>53%</td>
<td>22%</td>
<td>43%</td>
<td>17%</td>
</tr>
<tr>
<td>Home</td>
<td>20%</td>
<td>38%</td>
<td>47%</td>
<td>50%</td>
<td>20%</td>
<td>29%</td>
</tr>
<tr>
<td>Transportation</td>
<td>45%</td>
<td>38%</td>
<td>51%</td>
<td>31%</td>
<td>48%</td>
<td>13%</td>
</tr>
<tr>
<td>3G Network</td>
<td>33%</td>
<td>47%</td>
<td>73%</td>
<td>40%</td>
<td>35%</td>
<td>13%</td>
</tr>
<tr>
<td>Morning</td>
<td>22%</td>
<td>50%</td>
<td>31%</td>
<td>40%</td>
<td>22%</td>
<td>35%</td>
</tr>
<tr>
<td>Afternoon</td>
<td>45%</td>
<td>50%</td>
<td>45%</td>
<td>32%</td>
<td>22%</td>
<td>17%</td>
</tr>
<tr>
<td>Evening</td>
<td>17%</td>
<td>29%</td>
<td>18%</td>
<td>13%</td>
<td>33%</td>
<td>15%</td>
</tr>
</tbody>
</table>

Fig. 7. Conceptual usage similarity between all context elements of the lattice of Figure 3

A high value of the conceptual usage similarity metric between two context elements $E_i$ and $E_j$, i.e., close to 100%, indicates that most applications associated with the context element $E_i$ are also associated to the context element $E_j$. For example, public transportation and 3G network have a conceptual usage similarity equal to 73%, while public transportation and afternoon have a 45% conceptual usage similarity.

If we consider the temporal context elements, we notice that morning and afternoon are more strongly related to the 3G network than evening is, which is understandable as other types of network access are available in the evening (probably from home). Another observation is that morning is more similar to evening than it is from afternoon, in terms of application usage.

Figure 8 displays the values of conceptual usage similarity between 3G and evening for all students who answered our questionnaires. These values have been computed from 305 lattices. This diagram shows that the usage similarity between both context elements is rather low in most lattices, despite a few exceptions, which confirms the observation that was made at an individual scale (in Figure 7).

Fig. 8. Comparison of the values of the conceptual usage similarity between 3G and transportation context elements for all students

Other observations are possible if we compare the overall values of conceptual usage similarity between other context elements. For example, Figure 9 and Figure 10 show that university is in average more similar to afternoon than to morning.

Fig. 9. Comparison of the values of the conceptual usage similarity between university and afternoon context elements for all students

Fig. 10. Comparison of the values of the conceptual usage similarity between university and morning context elements for all students

After studying context elements, we now focus on applications. Figure 11 represents the conceptual usage similarity between all applications of the lattice of Figure 3. Some applications appear expectably similar (e.g., Gmail and SMS, with a similarity above 63%, or Youtube and VDM with almost 50%), but it is important to understand that the conceptual usage similarity reflects where applications are used in similar contexts; therefore two very different types of applications may be conceptually similar in terms of usage: this is the case for Flappy bird and telephone, which have a high conceptual usage similarity, although they are dedicated to leisure and communication respectively. We can also notice that, in terms of conceptual usage, Flappy bird is more similar to telephone than to Youtube for this user, which could seem surprising.

Fig. 11. Conceptual usage similarity between all applications of Figure 3

Figure 12 represents the values of conceptual usage similarity between the Gmail and SMS applications over the 305 lattices. This Figure confirms the (expected) overall high value of conceptual usage similarity between both applications.

Fig. 12. Comparison of the values of the conceptual usage similarity between Gmail and SMS applications for all students

In addition, Figure 13 shows that the conceptual usage similarity between Gmail and telephone is globally significantly lower than the similarity between Gmail and SMS.

Fig. 13. Comparison of the values of the conceptual usage similarity between Gmail and telephone applications for all students

Figure 14 provides another example of conclusion, related to two different types of applications: telephone and Flappy bird game. For many users, both applications have nothing in common (similarity equal to zero), but for the others the
similarity is surprisingly high; this means that they use both applications in the same conditions, despite their very different natures.

C. Mutual impact

In a pervasive environment, context elements have an influence on application usage, and, reciprocally, applications are executed in specific contexts; we consider here that the applications users choose to execute on their smartphones reflect their behaviors. We first define the absolute mutual impact between an application $A_i$ and a context element $E_j$ as the proportion of concepts that contain both $A_i$ and $E_j$:

$$\text{Abs. mutual impact } (A_i, E_j) = \frac{\text{Nb concepts containing } A_i \text{ and } E_j}{\text{Total nb of concepts}}$$

We also define the relative mutual impact between an application $A_i$ and a context element $E_j$:

$$\text{Rel. mutual impact } (A_i, E_j) = \frac{\text{Nb concepts containing } A_i \text{ and } E_j}{\text{Nb concepts containing } A_i \text{ or } E_j}$$

The absolute version of mutual impact is useful to compare values of mutual impact in lattices which sizes may be very different. When considering a single lattice, relative mutual impact is more relevant.

Figure 15 represents the relative mutual impact between the applications and context elements of the lattice of Figure 3. This Figure may be interpreted as follows: we may first notice that the values of mutual impact vary significantly according to context elements and applications. For example, evening is only associated to the VDM application, and afternoon only to Gmail, SMS and telephone. On the other hand, home is not associated to Gmail or SMS. If we consider the university location, we find out that its maximum relative impact is obtained with Gmail (almost 30%), and that this impact is null with VDM or Youtube. The observations above relate to a specific user.

It is possible to compare the mutual impact between university and Gmail among all students. This value has been computed from 305 lattices, and Figure 16 displays the obtained results.

Figure 16 shows that the value of 30% for the individual student of Figure 3 is higher than the average impact between Gmail and university. The behavior of this student with regard to the relative usage of Gmail at the university is therefore not frequently observed at the scale of the global population. The individual observation may thus not be generalized.

Additional conclusions may be drawn if we compare the overall values of relative mutual impact for other combinations of applications and context elements. Figure 17 shows that although Gmail and evening had no mutual impact for the individual user of Figure 2, this is not the case for all users; some users even have rather high values of mutual impact between Gmail and evening.

On the other hand, Figure 18 confirms the extremely low impact between Youtube and university at the global scale – which is reassuring for the teachers!

Note that the results of the conceptual mutual impact can be presented in a dual way, as shown on Figure 19. Although the content is equivalent as both diagrams have been built from the same input data, the “client” of our analysis (e.g., a mobile service provider) may choose between both representations, which provide different observation angles. For example, we may see on Figure 19 that the values of mutual impact for Youtube – when they are not null – are rather homogeneous for all context elements (home, 3G network and morning). The same observation can be made for the SMS application.

Fig. 14. Comparison of the values of the conceptual usage similarity between Flappy bird and telephone applications for all students

Fig. 15. Relative mutual impact computed from the lattice of Figure 3

Fig. 16. Relative mutual impact between Gmail and university for all students

Fig. 17. Relative mutual impact between Gmail and evening for all students

Fig. 18. Relative mutual impact between Youtube and university for all students

Fig. 19. Relative mutual impact computed from the lattice of Figure 3
IV. CONCLUSION AND PERSPECTIVES

In this paper, we have proposed original metrics derived from Formal Concept Analysis, in order to automate the interpretation of Galois lattices. This interpretation methodology can be applied to any application domain: the only input required is one—or several—Galois lattices.

We have applied our proposal to the area of pervasive information systems. In our case study, each Galois lattice—associated to a specific smartphone user—clusters the applications that have been executed on the device according to the context in which they have been used. We have applied our conceptual metrics to real data collected from a sample of students. We have shown examples of automatic interpretations made possible by our metrics, which help understand the behavior of smartphone users, in terms of contextual usage of applications.

The results of smartphone users’ contextual behavior can be valuable for mobile service providers. Indeed, from a service provider point of view, such conclusions can help recommend applications under specific contexts; new applications may also be developed for particular contextual situations, taking into account the mutual impact between applications and context elements, as well as usage similarity among applications and among context elements.

Each Galois lattice generated from the input data represents the behavior of a single smartphone user; we have also shown how our metrics, designed for the analysis of individual lattices, can also be used to compare several lattices—and therefore several users. This comparison may be used to classify users according to their contextual behavior, and can also help detect general trends. For the moment, the most significant combinations of applications and/or context elements (out of all possible pairs) have been chosen manually. We will also automate this pair selection process.

We have two main perspectives for the future, which will be addressed in parallel. On the one hand, we will design and implement additional metrics in order to go further in the interpretation of Galois lattices. We have focused so far on the analysis of concepts, objects and attributes; we will design metrics in order to exploit the links within the lattices, i.e., the generalization and specialization relationships between formal concepts. Indeed, the semantics of these relations can be very rich and should be taken into account during the interpretation process. We will also validate our results by collecting the feedback of users on the proposed interpretation.

On the other hand, we will apply our metrics to Galois lattices generated from other types of data. In the short term, we will apply them to e-learning data, where objects are pupils and attributes are related to evaluation criteria, such as scores, time required to answer a question, number of attempts before succeeding, etc. In the longer term, we will consider their application to the area of social networks, in order to propose an original technique for social network analysis, in addition to traditional ones.

V. REFERENCES


